



DPDK

DATA PLANE DEVELOPMENT KIT

Implementation and Testing of Soft Patch Panel

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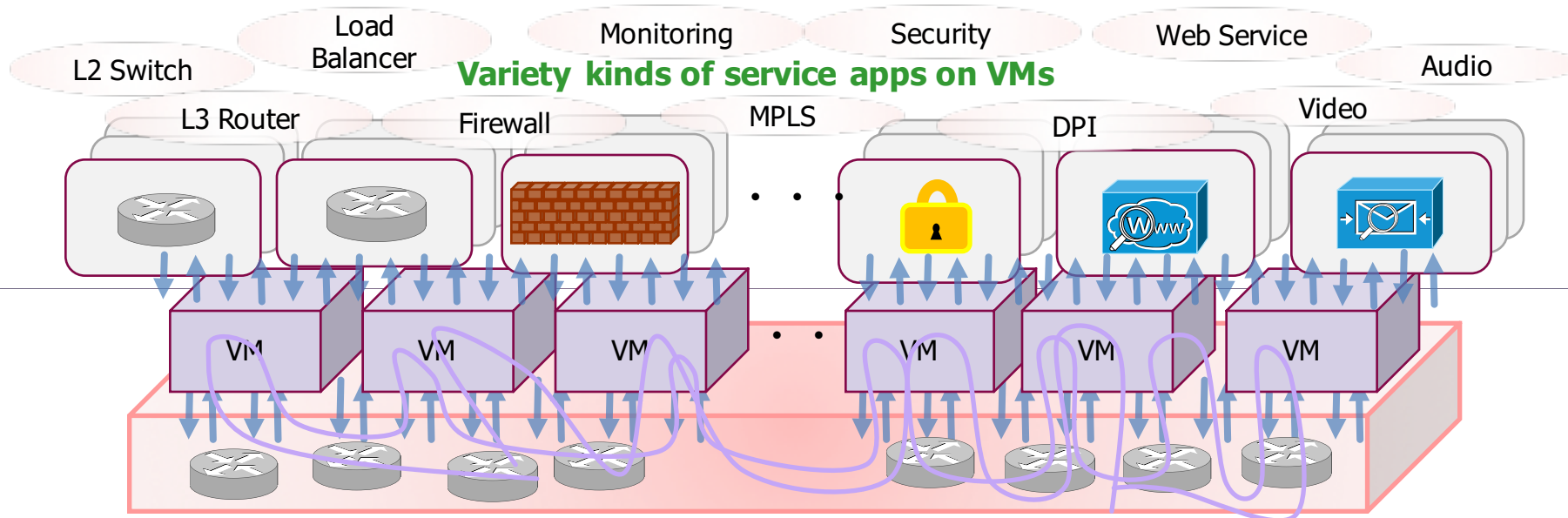


- ▶ Motivation
- ▶ SPP (Soft Patch Panel)
 - ▶ Design and Network Configuration
 - ▶ Implementation
 - ▶ Performance Test
- ▶ Use-case
 - ▶ PoC Implementation
 - ▶ Performance Test
- ▶ Summary

Motivation



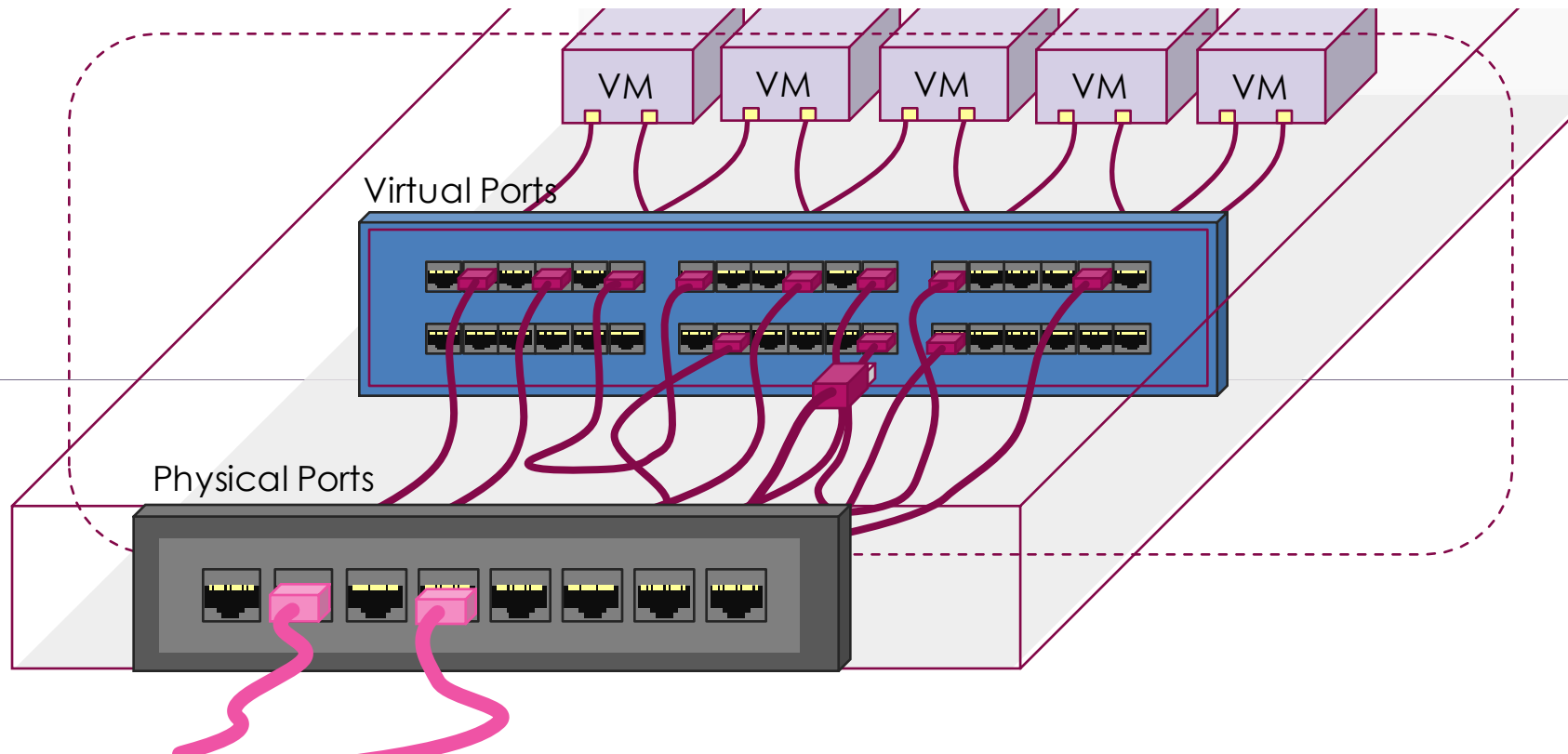
- ▶ Large-scale cloud for telecom services
- ▶ Service Function Chaining for virtual network appliances
- ▶ Flexibility, Maintainability and High-Performance



Soft Patch Panel



- ▶ Change network path with patch panel like simple interface
- ▶ High-speed packet processing with DPDK
- ▶ Update network configuration dynamically without terminating services



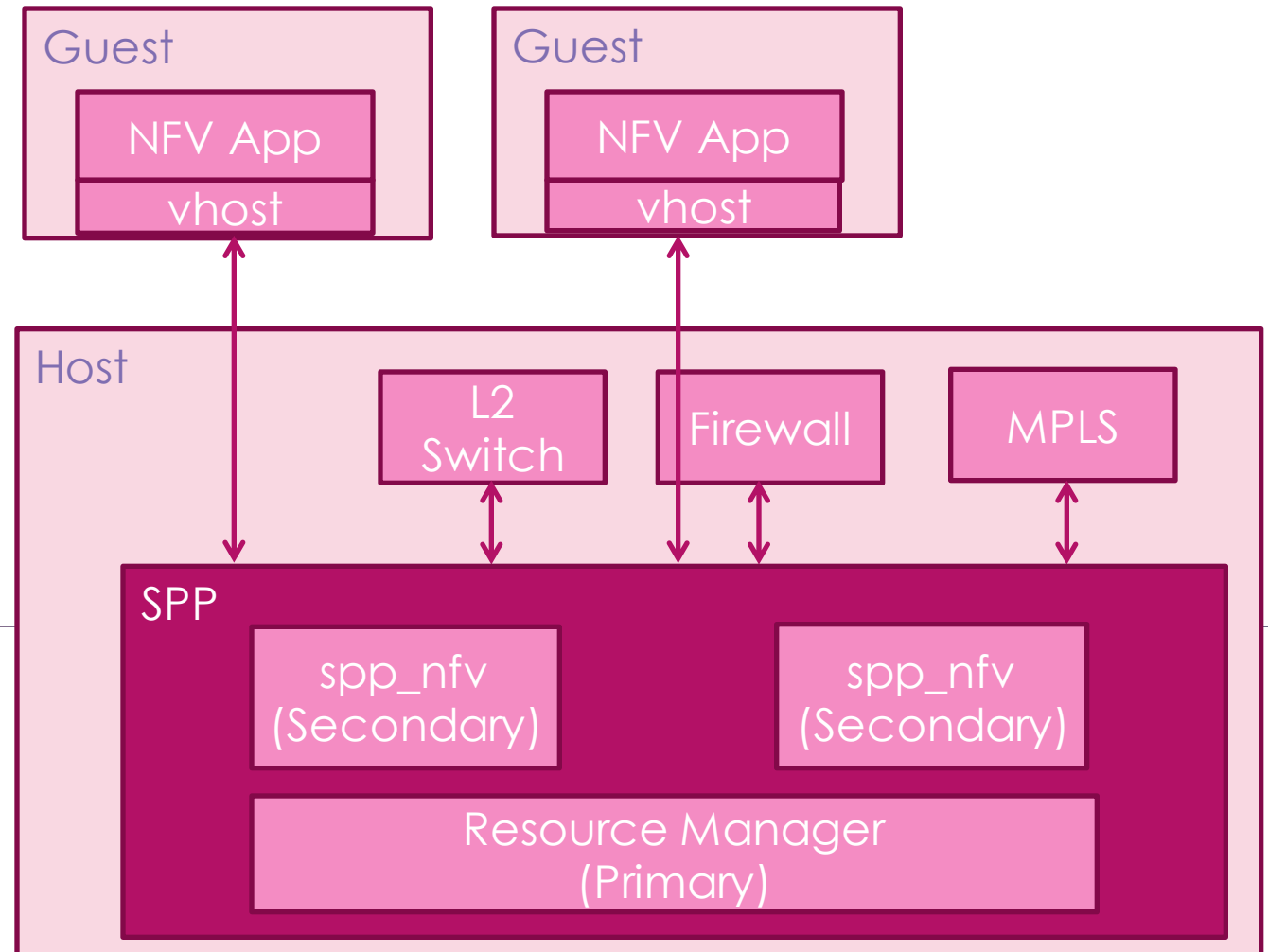
► Multi-process Application

- Primary process is a resource manager
- Secondary processes are workers for packet forwarding

► Several Virtual Port Support

- ring pmd
- vhost pmd
- pcap pmd

etc



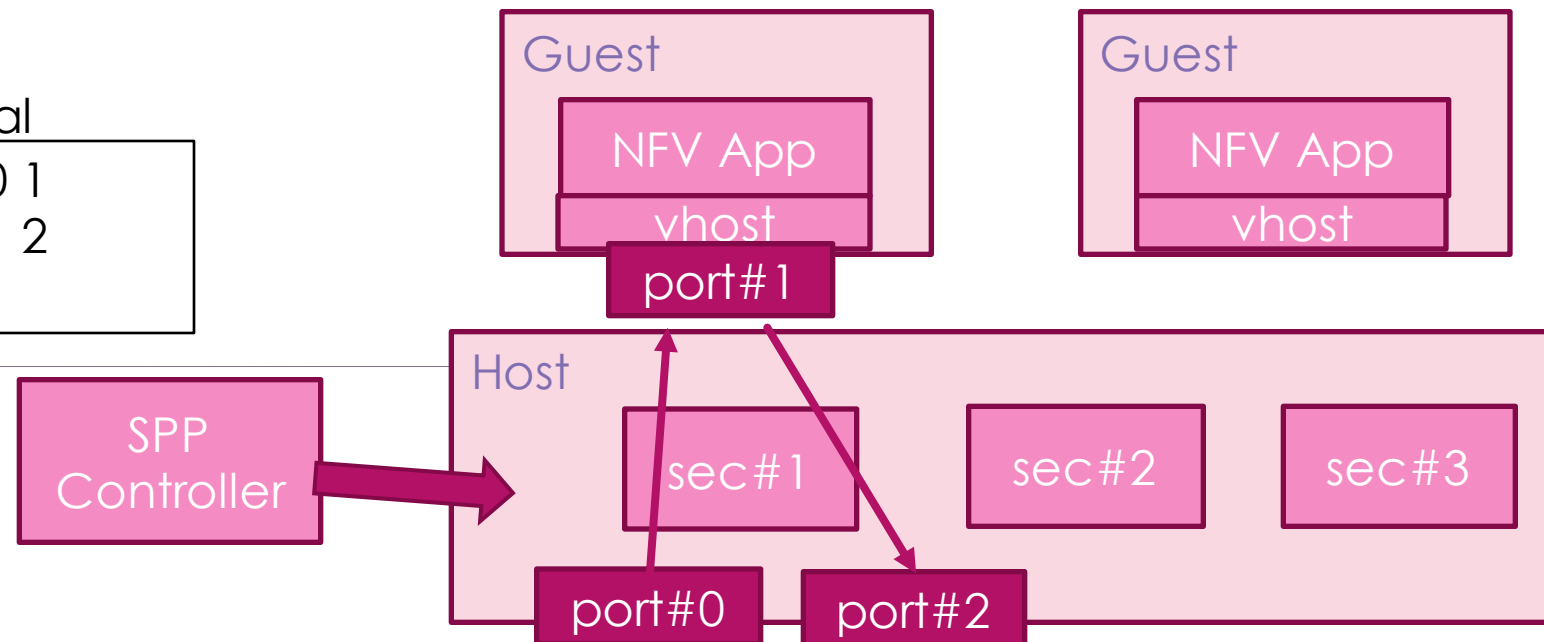
Network Configuration



- ▶ SPP Controller manages connection between secondary processes
- ▶ Each of secondary has its connection as patch information
- ▶ Patch can be updated dynamically while running NFV applications

SPP Controller Terminal

```
spp> sec 1; patch 0 1  
spp> sec 1; patch 1 2  
spp> sec 1;forward
```



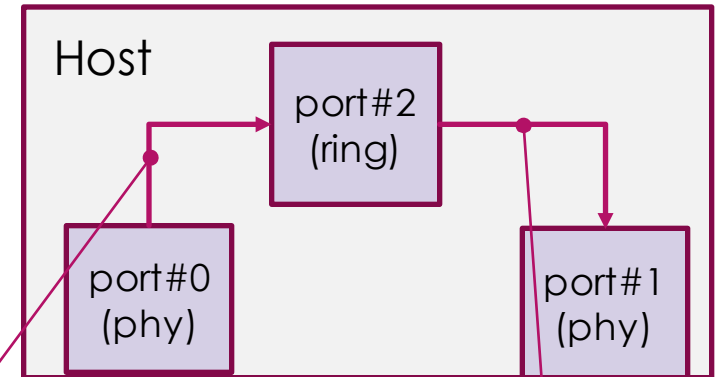
Patch Management



- ▶ Each of secondary has patch information and port attributes
- ▶ Patch information is managed as an array of port struct, "ports_fwd_array"
- ▶ Port ID and type is defined as an array of port_map struct, "port_map"

```
struct port {  
    int in_port_id;  
    int out_port_id;  
    uint16_t (*rx_func)(uint8_t,uint16_t,struct rte_mbuf **,uint16_t);  
    uint16_t (*tx_func)(uint8_t,uint16_t,struct rte_mbuf **,uint16_t);  
};
```

```
struct port_map {  
    int id;  
    enum port_type port_type;  
    struct stats *stats;  
    struct stats default_stats;  
};
```



```
ports_fwd_array[0].in_port = -1  
ports_fwd_array[0].out_port=2  
ports_fwd_array[0].rx_func=rx_burst()  
ports_fwd_array[0].tx_func=tx_burst()
```

```
port_map[0].id = 0  
port_map[0].port_type = PHY  
...
```

```
ports_fwd_array[2].in_port = 2  
ports_fwd_array[2].out_port=1  
ports_fwd_array[2].rx_func=rx_burst()  
ports_fwd_array[2].tx_func=tx_burst()
```

```
port_map[0].id = 2  
port_map[0].type = RING  
...
```

Port Allocation



ring_pmd

```
414 static int
415 add_ring_pmd(int ring_id)
416 {
417     struct rte_ring *ring;
418     int ring_port_id;
419
420     /* look up ring, based on user's provided id */
421     ring = rte_ring_lookup(get_rx_queue_name(ring_id));
422     if (ring == NULL) {
423         RTE_LOG(ERR, APP,
424             "Cannot get RX ring - is server process running?\n");
425         return -1;
426     }
427
428     /* create ring pmd */
429     ring_port_id = rte_eth_from_ring(ring);
430     RTE_LOG(DEBUG, APP, "ring port id %d\n", ring_port_id);
431
432     return ring_port_id;
433 }
```

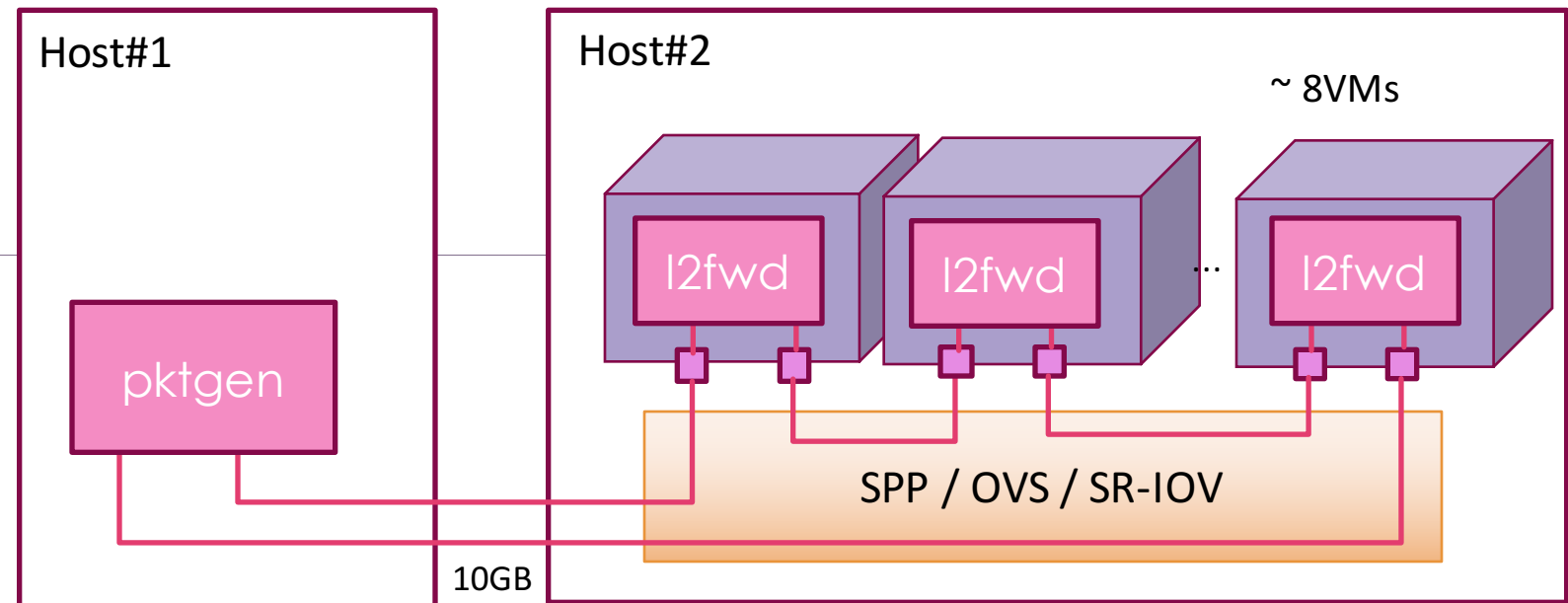
vhost_pmd

```
435 static int
436 add_vhost_pmd(int index)
437 {
438     :
439     :
440     /* eth_vhost0 index 0 iface /tmp/sock0 on numa 0 */
441     name = get_vhost_backend_name(index);
442     iface = get_vhost_iface_name(index);
443     :
444     :
445     /* Allocate and set up 1 RX queue per Ethernet port. */
446     for (q = 0; q < nr_queues; q++) {
447         ret = rte_eth_rx_queue_setup(vhost_port_id, q, NR_DESCS,
448             rte_eth_dev_socket_id(vhost_port_id), NULL, mp);
449         if (ret < 0)
450             return ret;
451     }
452
453     /* Allocate and set up 1 TX queue per Ethernet port. */
454     for (q = 0; q < nr_queues; q++) {
455         ret = rte_eth_tx_queue_setup(vhost_port_id, q, NR_DESCS,
456             rte_eth_dev_socket_id(vhost_port_id), NULL);
457         if (ret < 0)
458             return ret;
459     }
460
461     /* Start the Ethernet port. */
462     ret = rte_eth_dev_start(vhost_port_id);
463     if (ret < 0)
464         return ret;
465
466     RTE_LOG(DEBUG, APP, "vhost port id %d\n", vhost_port_id);
467
468     return vhost_port_id;
469 }
```

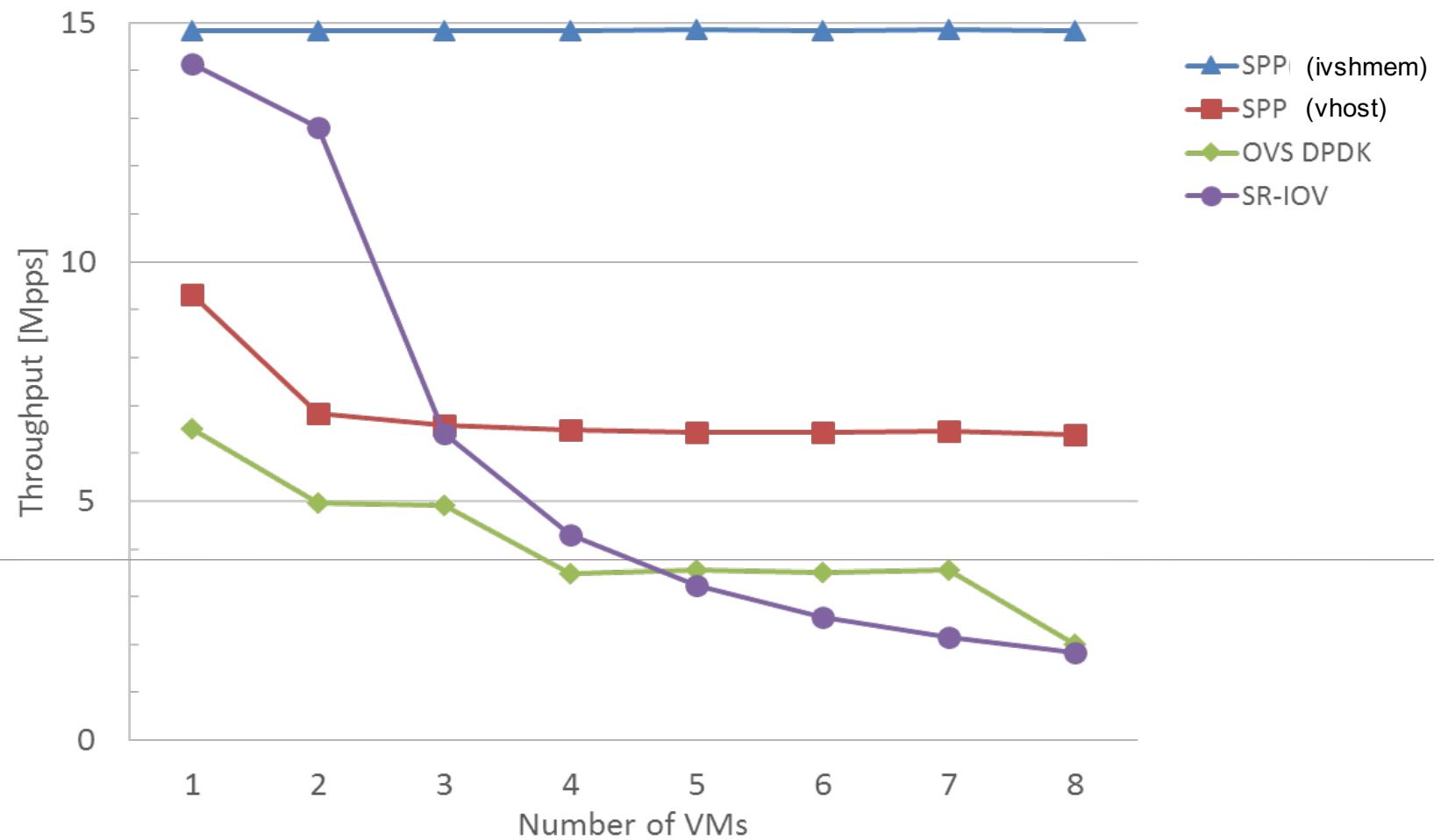

Performance Test



- ▶ Compare throughput of SPP with OVS-DPDK and SR-IOV
 - ▶ CPU: Xeon E5-2690v3 (12cores/24threads)
 - ▶ NIC: Intel X520 DP 10GB DA/SFP+ Server Adapter
 - ▶ DPDK v16.07
 - ▶ Traffic: 64byte / 10GB
 - ▶ Through 1-8 VMs

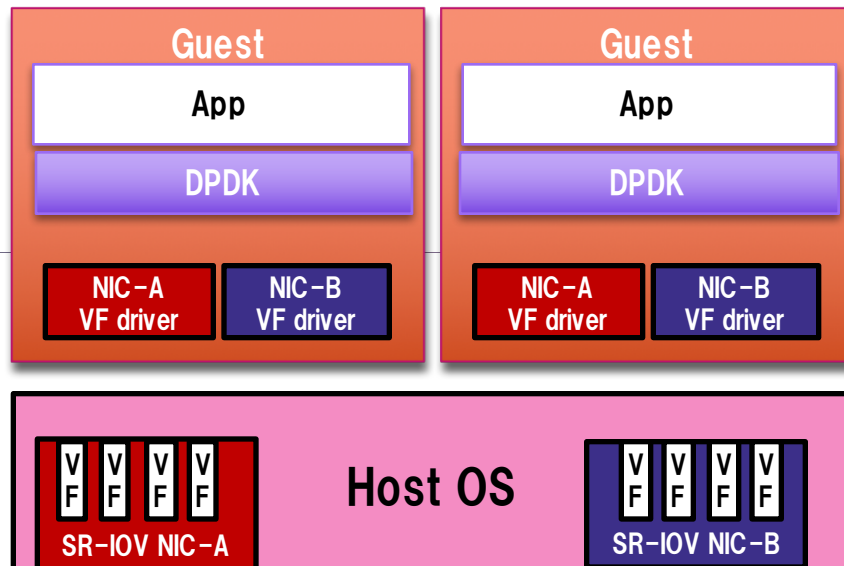


Performance Test

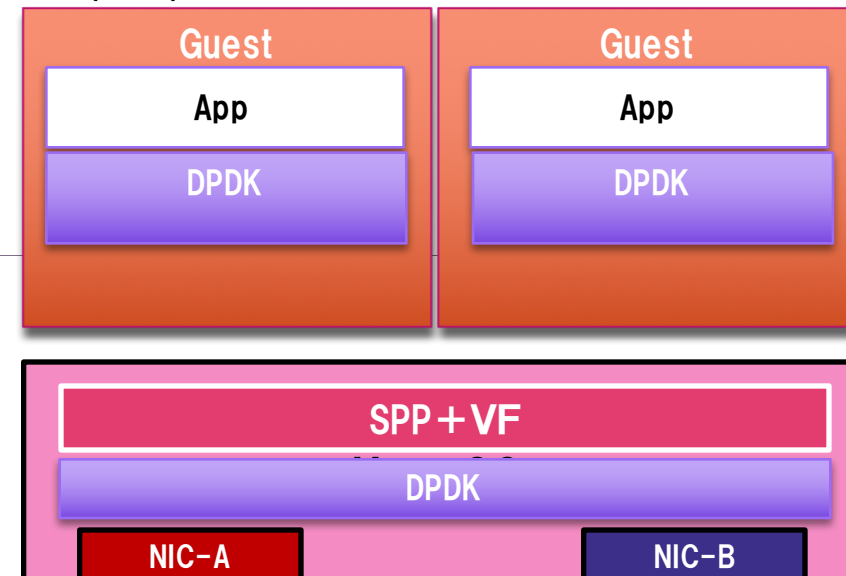


- ▶ SR-IOV emulation with SPP aiming to improve maintainability
 - ▶ Remove dependency for specific hardware
 - ▶ Avoid fixed combination of versions of kernel and driver

Before (SR-IOV)



After (SPP)



SPP VF



- ▶ SPP VF is a pseudo SR-IOV functionality

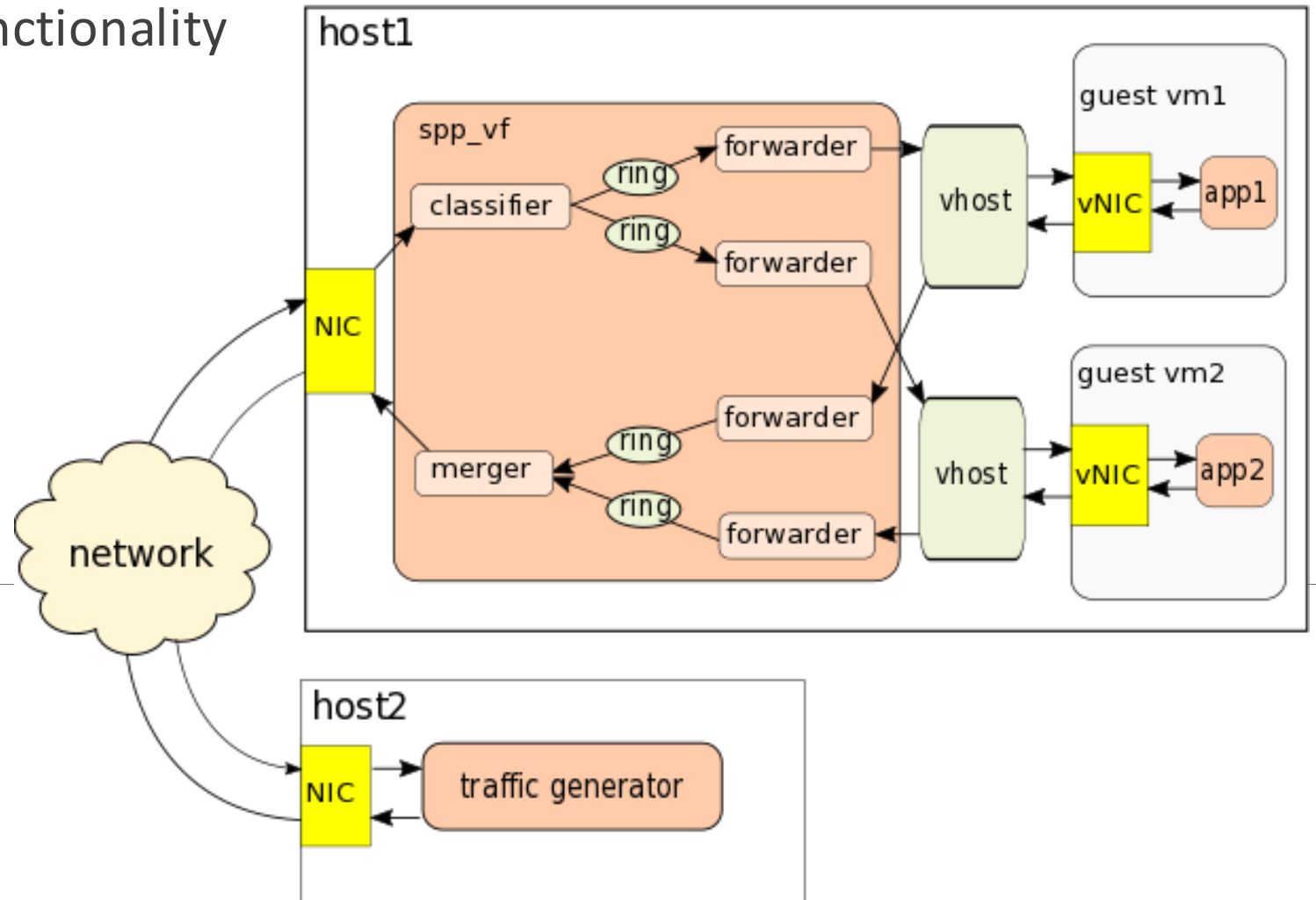
- ▶ L2 switching
- ▶ MAC address filtering
- ▶ Multicast address

- ▶ Three types of workers

- ▶ Forwarder
- ▶ Classifier
- ▶ Merger

- ▶ OpenStack Plugin Support

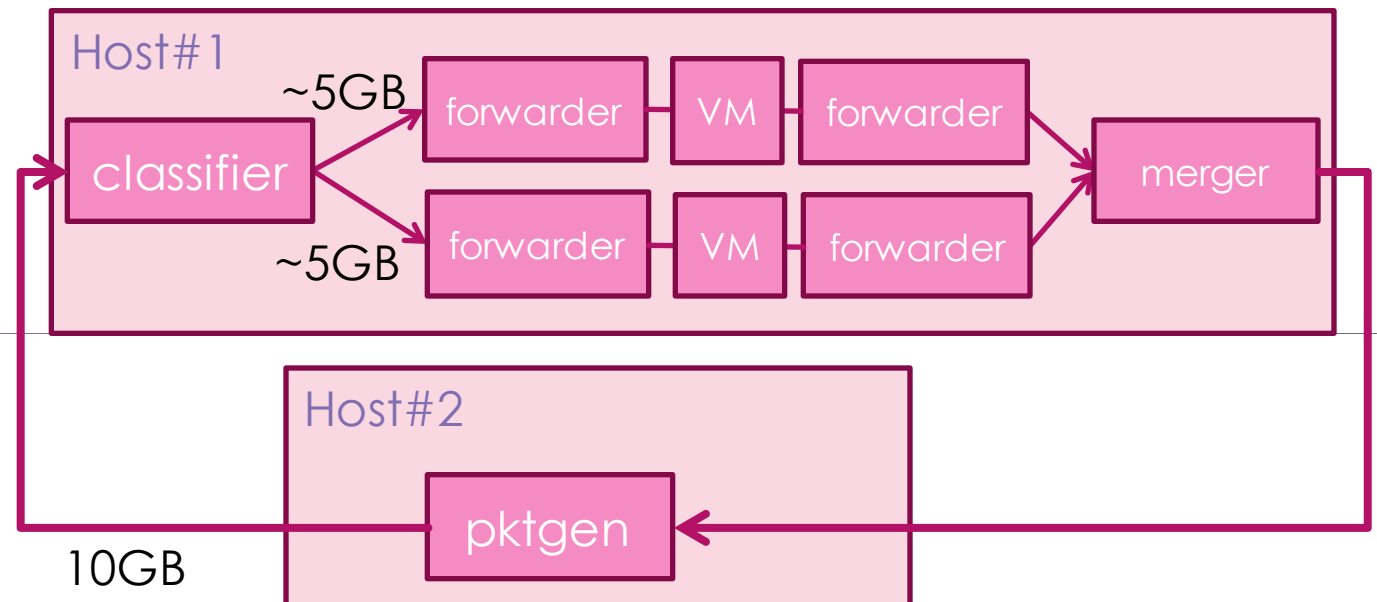
- ▶ Neutron ML2 plugin



Performance Test of SPP VF



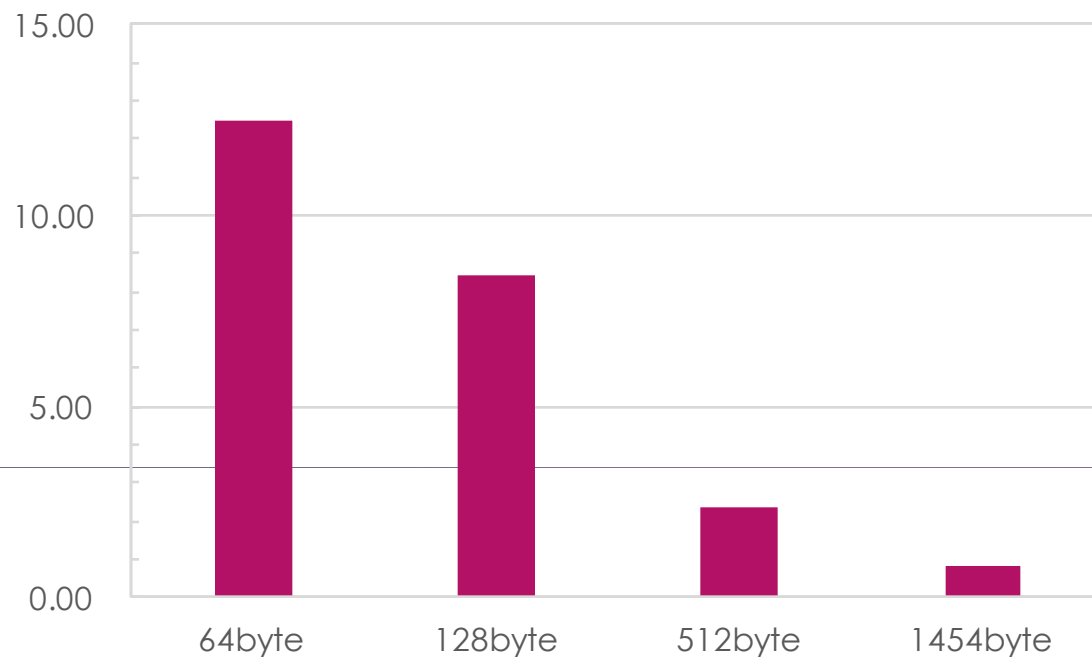
- ▶ Benchmarking for classification of MAC addressing
 - ▶ CPU: Xeon E5-2690v3 (12cores/24threads)
 - ▶ NIC: Intel X520 DP 10GB DA/SFP+ Server Adapter
 - ▶ DPDK v17.08
 - ▶ Traffic: 64 - 1454byte / 10GB



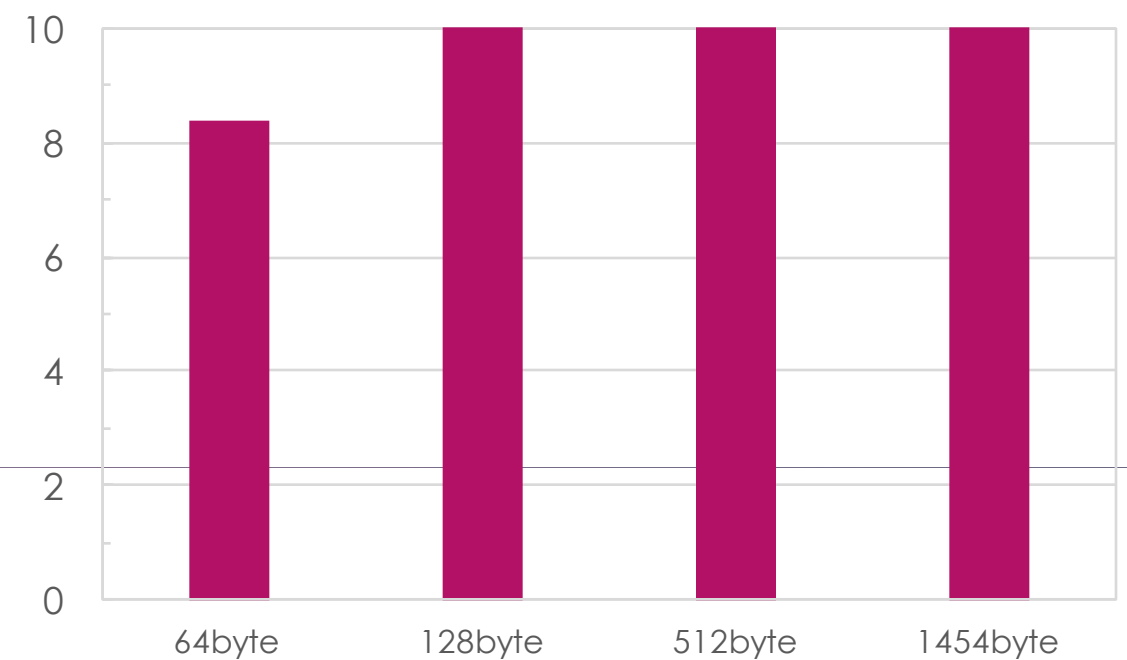
Performance Test of SPP VF



Mpps



Gbps



- ▶ SPP is a framework for Service Function Chaining for telecom services
- ▶ SPP consists of Resource Manager and Workers for updating network configuration dynamically
- ▶ SPP VF and OpenStack ML2 plugin to reduce complexity of maintenance

SPP

<http://dpdk.org/browse/apps/spp/>

SPP VF + OpenStack plugin (planned to be merged to SPP repo)

<https://github.com/ntt-ns/Soft-Patch-Panel>

Questions?

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