
DPDK
DATA PLANE DEVELOPMENT KIT
Userspace 2015 | Dublin
DPDK Packet Framework
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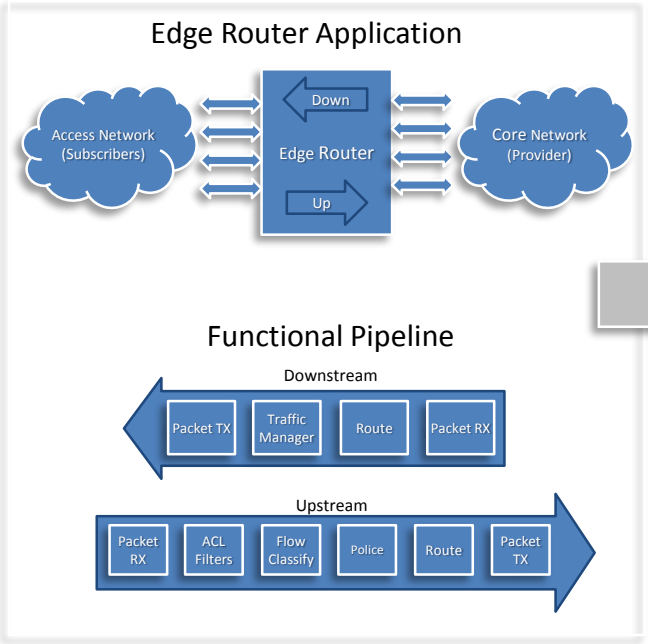
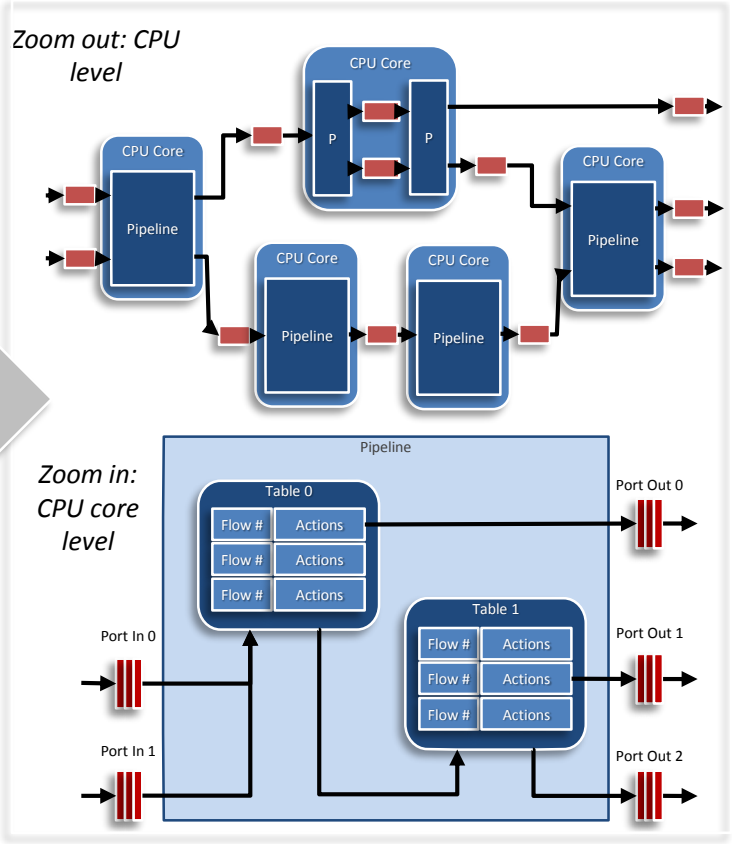
Agenda

1. Motivation
2. DPDK Packet Framework Libraries: librte_port, librte_table, librte_pipeline
3. Application Generator: ip_pipeline

Rapid Development

DPDK Packet Framework quickly turns requirements into code





DPDK Packet Framework

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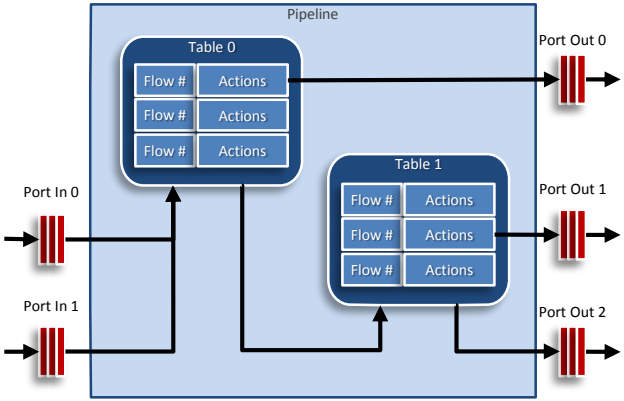
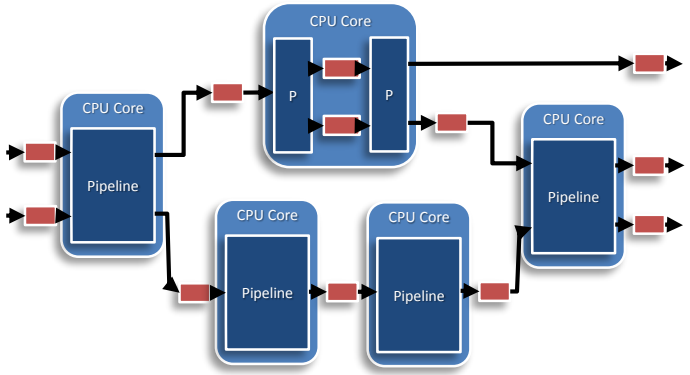
Zoom in: Pipeline level



Zoom out: Multi-core application level



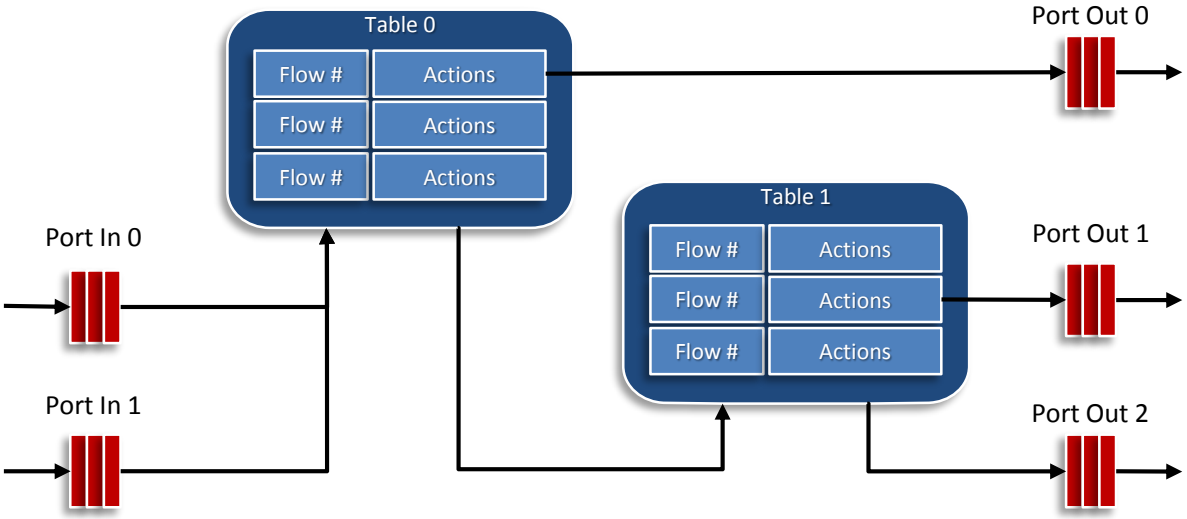
Ports
HW queue
SW queue
IP Fragmentation
IP Reassembly
Traffic Manager
Kernel Network I/F (KNI)
Source/Sink

Tables
Exact Match / Hash
Access Control List (ACL)
Longest Prefix Match (LPM)
Array
Pattern Matching

Actions
Reserved actions: Send to port, Send to table, Drop
Packet edits: push/pop/modify headers
Flow-based: meter, stats, app ID
Accelerators: crypto, compress
Load Balancing

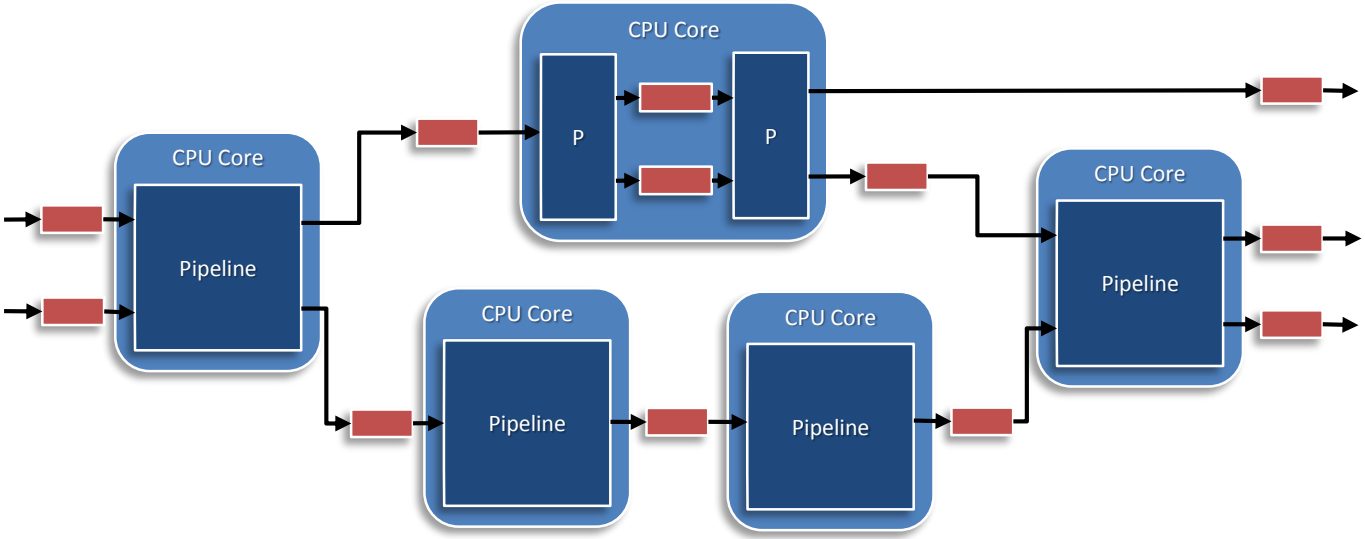
Pipelines
Packet I/O
Flow Classification
Firewall
Routing
Metering
Traffic Mgmt

CPU Core Level (Pipeline)



Rapid ***pipeline*** development out of ***ports***, ***tables*** and ***actions*** based on Open Flow inspired methodology

CPU Level (Application)



Application is made up of multiple pipelines connected together. Several pipelines can be mapped to the same CPU core.

ip_pipeline

Configuration file:

- Defines the application structure by gluing together all pipeline instances. By using different configuration files, different applications are generated
- All the application resources are created and configured through it
- Syntax is “define by reference”: first time a resource name is detected, it is registered with default parameters, which can be refined through dedicated section

Command Line Interface (CLI):

- Pipeline type specific CLI commands: registered when pipeline type is registered (e.g. route add, route delete, route list, etc for routing pipeline).
- Common pipeline CLI commands: ping (keep-alive), statistics, etc.

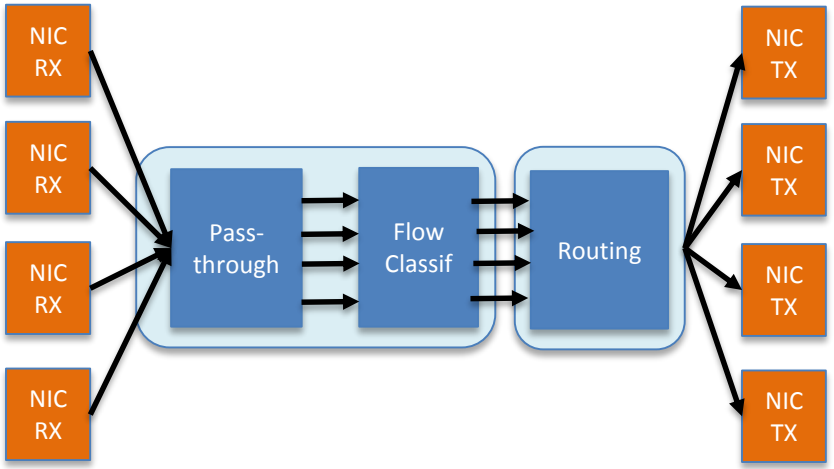
Library of reusable pipeline types

ip_pipeline

[PIPELINE0]
type = MASTER
core = 0

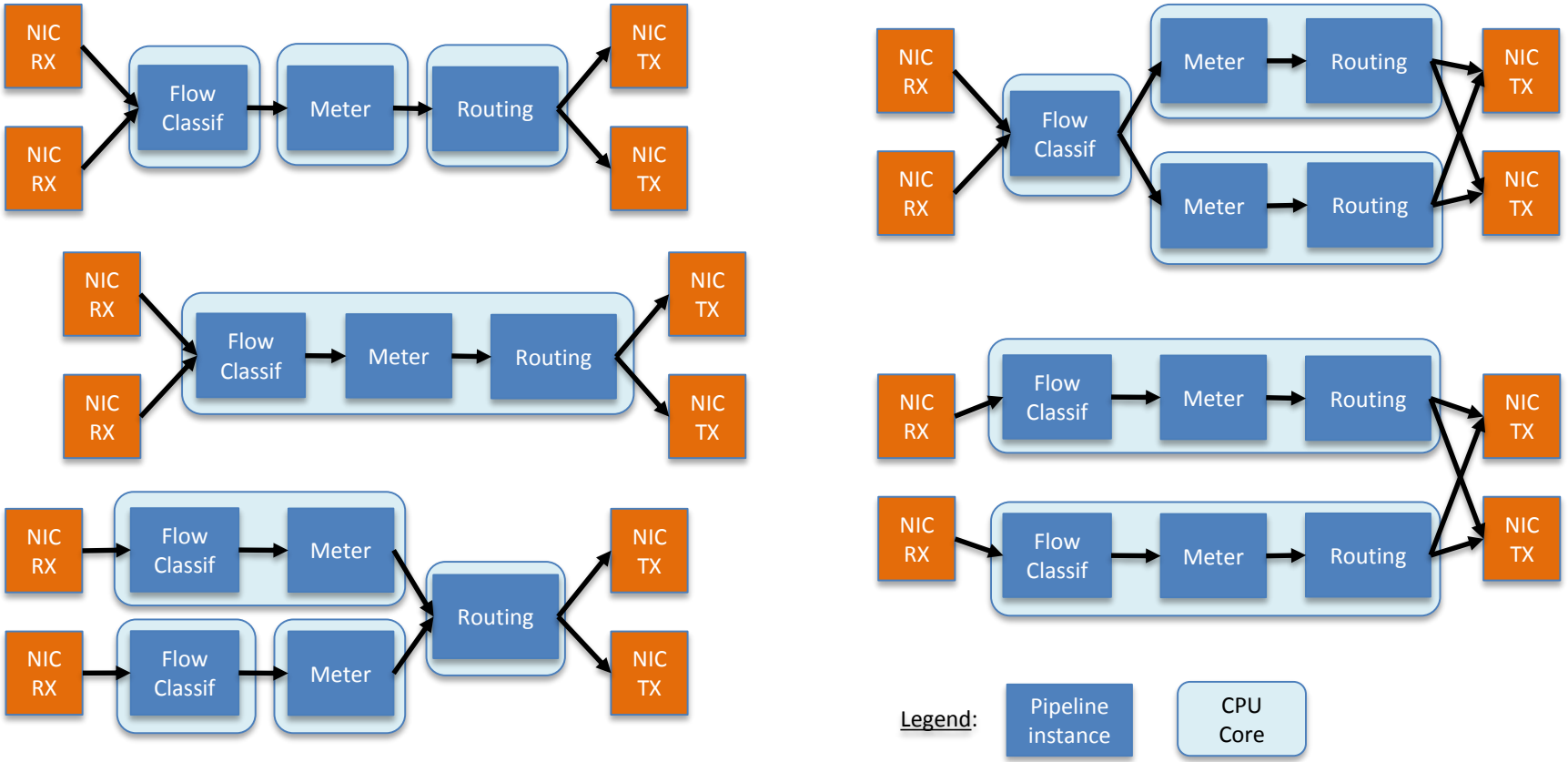
[PIPELINE1]
type = PASS-THROUGH
core = 1
pktq_in = RXQ0.0 RXQ1.0 RXQ2.0 RXQ3.0
pktq_out = SWQ0 SWQ1 SWQ2 SWQ3
dma_size = 8
dma_dst_offset = 0
dma_src_offset = 140; headroom (128) + 1st ethertype offset (12) = 140
dma_src_mask = 00000FFF00000FFF; qinq
dma_hash_offset = 8; dma_dst_offset + dma_size = 8

[PIPELINE2]
type = FLOW_CLASSIFICATION
core = 1
pktq_in = SWQ0 SWQ1 SWQ2 SWQ3
pktq_out = SWQ4 SWQ5 SWQ6 SWQ7
n_flows = 16777216; n_flows = 65536
key_size = 8; dma_size = 8
key_offset = 0; dma_dst_offset = 0
hash_offset = 8; dma_hash_offset = 8
flow_id_offset = 64



[PIPELINE3]
type = ROUTING
core = 2
pktq_in = SWQ4 SWQ5 SWQ6 SWQ7
pktq_out = TXQ0.0 TXQ1.0 TXQ2.0 TXQ3.0
n_routes = 4096
l2 = mpls
mpls_color_mark = yes
ip_hdr_offset = 150; headroom (128) + ethernet header (14) + qinq (8) = 150
color_offset = 68

ip_pipeline


NIC RX
NIC RX
Flow Classif
Meter
Routing
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NIC TX
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Legend:
Pipeline instance
CPU Core

ip_pipeline

Pipeline type:
- Functional block: flow classification, routing, etc
- Back-end (packets) + front-end (run-time config)
- Can be instantiated several times in the same app

Pipeline instance:
- Each instance configured independently
- Each instance has its own set of packet Qs (back-end) and message Qs (front-end)
- Each instance mapped to a single CPU core

CPU core:
- Each CPU core can run one or several pipeline instances (of same or different type)
- Pipeline instances mapped to same CPU core are essentially time-sharing threads
- Each pipeline instance can be dynamically remapped from one CPU core to another